Abg Brown

Concept artist and Illustrator

Abigail Brown

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🌐 abgbrown.wixsite.com/artwork

Achievements

University projects
Created concept art and illustrations for a 50-page tabletop sourcebook as my final year creative project.
Story lead, concept artist and lighting artist on a survival horror game for my 2nd year creative project.
Background artist for 2020 Herts Digital Animation Exposé best 2D film.

Global Game Jams
I have participated in two 48-hour game jams, working on concept, 2d assets and level lighting.

Freelance
I work on commissions for a variety of artwork and graphics for individual clients.
These generally include character portraits, Twitch and Discord emotes, as well as fully rigged VTuber models.

Social Media Manager for Herts Pole & Aerial Society

Education

University of Hertfordshire
BA (Hons) 3D Games Art & Design
September 2018 – Present

Farnborough College of Technology
Level 3 BTECH Extended Diploma in Art & Design
September 2016 – July 2018

Software knowledge

Adobe Photoshop, InDesign, After Effects, Premier, Clip Studio Paint, Procreate, Live2D, Autodesk Maya, Blender, Unreal Engine

Experience

June 2018 – February 2019
Bartender • O'Neills

April 2017 – August 2018
Playworker & Carer for Under 18s • LinkAble

September 2016 – April 2017
Barista • Valentino Coffee & Juice Bar

References

[Available upon request.]